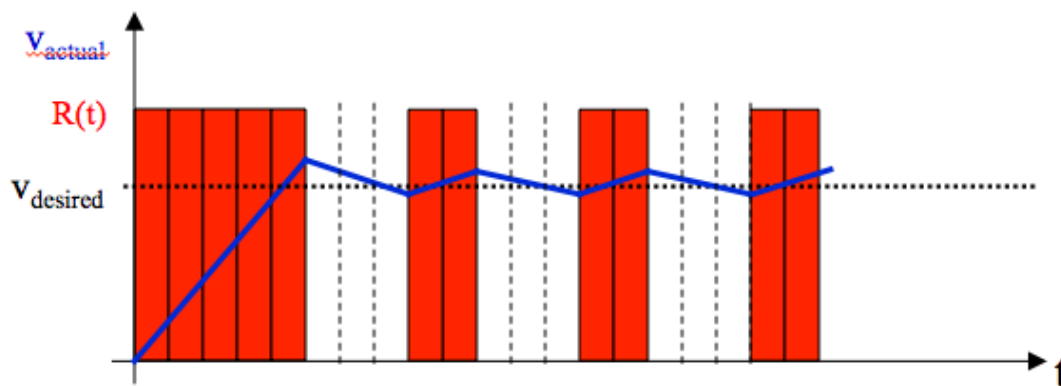


Tutorial 6 – System Control in C

1. Implement a complete C program for on-off motor control (bang-bang control).

- The motor output pin is GPIO1.
- The encoder input pin is GPIO2.
- The motor is spinning only in one direction, so no motor direction pin is required and a single encoder input is sufficient.



Note:

- The main program has to initialize pins
- The encoder needs to be setup as a interrupt to avoid wasting the CPU usage
- The motor routine reads the encoder, calculates the current speed, then decides whether the motor should be switched on or off.

Example Solution:

```
1  int count = 0;
2
3  void tickCount() {
4      count++;
5      return;
6  }
7
8  void setMotor() {
9      static int enc_old = 0;
10     const int v_des = 80; //assumed speed is 80 ticks per second
11     int v_act = (count - enc_old) * 100; //this gives ticks/sec as the function runs at 100 times a second
12
13     if (v_act > v_des) {
14         digitalWrite(1, LOW);
15     } else {
16         digitalWrite(1, HIGH);
17     }
18     enc_old = count;
19     return;
20 }
21
22
23 void setup() {
24     pinMode(1, OUTPUT);
25     pinMode(2, INPUT);
26
27     //setup tick count
28     attachInterrupt(2, tickCount, RISING); //updates count when there is a rising edge on encoder input
29
30     //setup speed calculation
31     hw_timer_t *My_timer = timerBegin(0, 80, true);
32     timerAttachInterrupt(My_timer, &setMotor, true);
33     timerAlarmWrite(My_timer, 100000, true); //run 100 times a second
34     timerAlarmEnable(My_timer);
35 }
36
37
38 void loop() {
39
40 }
```

2. Implement a C program that controls the temperature in the room using Hysteresis control.

- The heater output pin is GPIO1.
- The heater is controlled through an SCR which requires PWM control, set this up as a separate function.
- The cooling system uses an analogue controlled Chilled water valve on output pin GPIO3.
- The temperature input pin is GPIO2 and is an analogue value.
- The requirements for heater control is that if the room temperature falls below 20 degrees the heater should turn on at 20%. The heater output should increase as the temperature gets lower than 20 degrees where it will be running at 100% by 17 degrees.
- The chilled water valve should be controlled as follows:
 - If the temperature gets to 25 degrees then the chilled water valve should open to 30%. The valve should continue to open until it reaches 100% at 27 degrees.

Example Solution:

```
1 void setup() {
2   ledcAttach(1, 100, 8); //use ledc to write a PWM output easily
3   pinMode(2, INPUT);
4   pinMode(3, OUTPUT);
5
6 }
7
8 void loop() {
9   int temp = analogRead(2);
10  static bool heating = false, cooling = false;
11  int output = 0;
12
13  if (temp > 25) {
14    output = min(max(30 + (temp - 27.0 / 2.0) * 70, 30), 100); //ensure value is between 30 and 100
15    analogWrite(3, output);
16    cooling = true;
17  } else if (temp < 20) {
18    output = min(max(20 + (20 - temp / 3.0) * 80, 20), 100); //ensure value is between 20 and 100
19    output = 255 * (output / 100.0); //convert output value to duty cycle.
20    ledcWrite(1, output);
21    heating = true;
22  } else {
23    if (temp > 23 && heating) {
24      output = 0;
25      ledcWrite(1, output);
26      heating = false;
27    } else if (temp < 23 && cooling) {
28      output = 0;
29      analogWrite(3, output);
30      cooling = false;
31    }
32  }
33 }
```