

**QUESTION 1** *NUMBER SYSTEMS*

(a) Convert the following numbers. You need to show workings to get points!

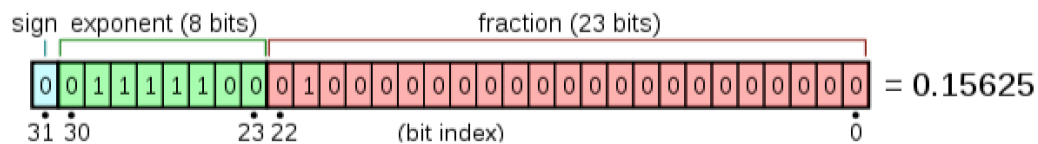
GIVEN	VALUE	CONVERT TO	ANSWERS
Binary <b>signed</b>	1010 1010	Decimal	
Binary <b>signed</b>	11111 0001	Decimal	

Decimal	88	Radix-8, <b>unsigned</b>	
Radix-8, <b>unsig.</b>	421	Decimal	

Binary fixed pt.	1101.011	Decimal	
Decimal	42.875	Binary fixed pt.	

IEEE FP	1 1000 0100 1111111 00000000 00000000	Decimal FP	
IEEE FP	0 0000 0000 1000000 00000000 00000000	Decimal FP	

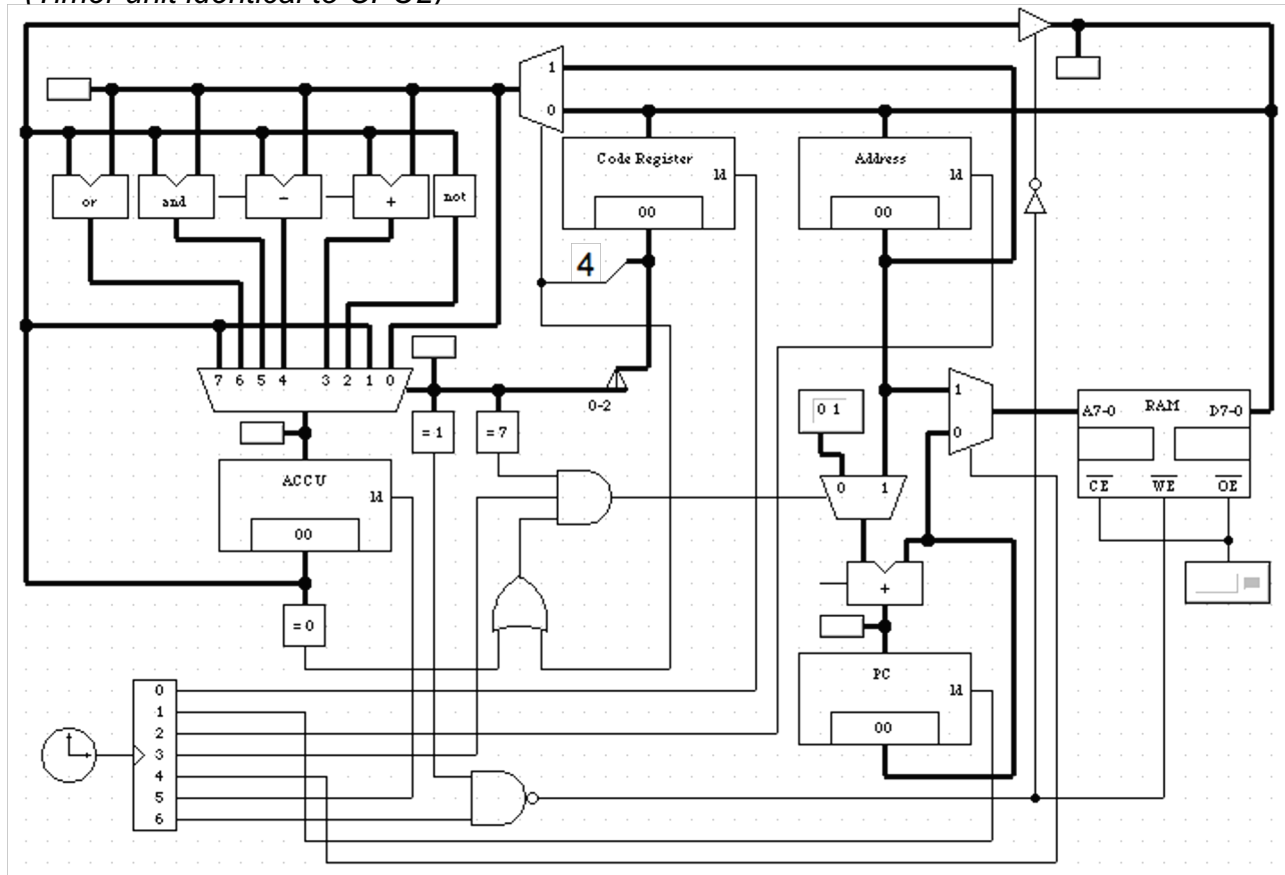
Decimal FP	0.1	IEEE FP (5 decimals)	
Decimal FP	-33.3	IEEE FP (3 decimals)	



**Def.:**  $\text{Number}_{10} = (-1)^{\text{sign}} * 2^{(\text{exponent}-127)} * 1.\text{fraction}_2$

**QUESTION 2a** CPU DESIGN

Consider the CPU design shown below:  
(Timer unit identical to CPU2)



Assume the RAM memory contents starts with the following Bytes (hex):  
10 10 13 FF 03 01 13 01 17 FD 02 00 ...

Run this program step by step and write down contents of Accu and PC after each step:

Step	PC	Command	Accu (after)
0	0x00	10 10 LOAD-I	
1	0x02	13 FF ADD-I	
2	0x04	03 01 ADD-M	
3			
4			
5			
6			

**QUESTION 2b**

*DIGITAL CIRCUIT DESIGN*

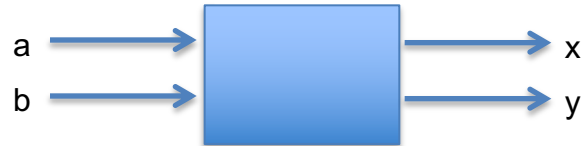
**Which button was pressed first?**

Design a system with 2 digital inputs (a, b) and 2 digital outputs (x, y).

Initially both outputs are 0.

If input a goes from 0 to 1 first, then x is set to 1 (and stays there forever), y stays at 0.

If input b goes from 0 to 1 first, then y is set to 1 (and stays there forever), x stays at 0.



**(a) Design a circuit with this functionality using only flip-flops and logic gates.**

**a**  
\_\_\_\_\_

**b**  
\_\_\_\_\_

The diagram shows two D flip-flop symbols, one for output x and one for output y. Each flip-flop has a D input, a clock input (indicated by a triangle), a Q output, and a Q-bar output. The top flip-flop is labeled 'x' and the bottom one is labeled 'y'.

**QUESTION 3**

*ASSEMBLY PROGRAMMING*

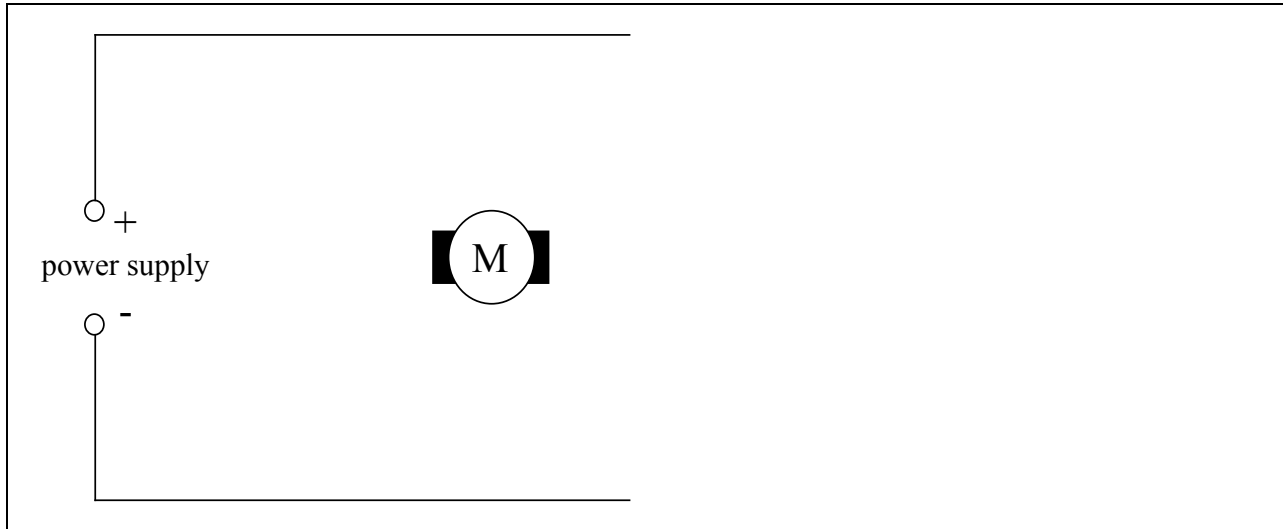
**Assume the black box from Q2b is implemented using an Atmel microcontroller.  
Write an Atmel assembly program to implement the desired functionality.**

Initialize I/O:                    *not required* (assume already done)  
Read input ports a, b:    CALL read\_a   or CALL read\_b (result in R0)  
Write output ports x, y:   CALL write\_x   or CALL write\_y (value in R0)

```
main:
```

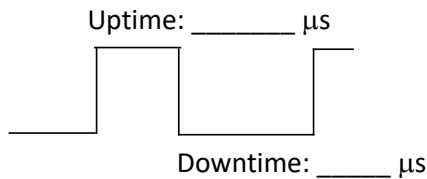
**QUESTION 4**                      *Actuators*

(a) Connect the motor in the diagram below to the power supply, creating a H-bridge with 4 switches.



(b) A motor should run at 20% max speed by using PWM at 100 Hz.

- Enter the timing values in the diagram below.



(c) Complete this program to generated a specified motor speed by using PWM.

- Assume the motor enable line is connected to output **D0** and you can set all bits of port D for simplicity.
- Assume ports have already been initialized.
- There is no encoder feedback.
- Run the while-loop at roughly 100 Hz.
- Use `usleep(microsec)` to sleep for the given number of microseconds.

```
void setPWM(int ratio) // ratio is between 0 and 100
{
  while(1)
  {

  }
}
```